



# DNS(SEC) & MTU & IPv6

S me P k t Drops Incl ded.

Tobias Fiebig

Max-Planck Institut für Informatik



2025-03-16

# What this is about

---



- PMTUD is a mess
- DNS is a Camel
- DNSSEC makes a bigger Camel
- PMTUD for DNS given MTU breaks is a messy camel
- RFC3901 does leave IPv6 for the DNS as 'optional'



# Recap: PMTUD, IPv4, IPv6

---



- PMTUD breaks
  - BOGON sources & IX networks dropped
  - ICMP dropped
  - ...
- IPv4
  - Kind of meh, but in the end the on-path nodes can always fragment
- IPv6
  - Only end-hosts can fragment
  - A Tier 1 is dropping IPv6 fragments on transit



# Recap: DNS & MTU

---



- The times of 512b max DNS packets are long gone
- DNSSEC makes packets (even) bigger
- Not everyone follows RFC9715 (Frag avoidance)
- DNS over TCP is 'not fun' either
- **Claim:** This means that IPv6 breaks DNS resolution<sup>1</sup>

---

<sup>1</sup>This discussion is ongoing for some time now: <https://insinuator.net/2015/11/some-notes-on-the-drop-ipv6-fragments-vs-this-will-break-dnssec-debate/>



# Authoritative Side Measurements

---



- Make a lot of clients resolve names
- Make alterations to the resolution to figure out how they react to that
- Log their queries



# Measuring the Resolver Side

---



- Challenging to get a sufficiently large sample
- Each parameter increases the number of packets needed for the measurements by a factor
- Needs a lot of parameters



# Parameters

---



- MTU (1500, 1280 on-link, 1280 on-path)
- PMTUD (working, not working)
- v4 only, v6 only, dual-stack
- EDNS0 512, 1232, 4096



# Doing Science: Forming Hypotheses

---



- Hypotheses: Testable predictions
- Here: *DNS resolution is negatively impacted by IPv6 under MTU breaks; DNSSEC makes this even worse.*
  - The NOERROR % should be notably higher on IPv4 vs. IPv6
  - The SERVFAIL/TIMEOUT % should be notably lower on IPv4 vs. IPv6
  - There should be notably more TCP fallback and too-big-packets for v6 as PMTUD is more broken there
  - There should be more EDNS0 fallback to 1232 for v6 as PMTUD is more broken there
  - Forced MTU breaks notably impact v6 more than v4
  - Effects are more pronounced for DNSSEC enabled zones





# How and when to measure

---



- We only need to ask each NS-Set once
- Regularly get the Google CrUX Top 10M and identify unique NS-Sets
- Pick one domain for each NS-Set
- For each NS-Set that has at least one DNSSEC enabled zone, also pick one of those
- Running once per day



# Open Data

---

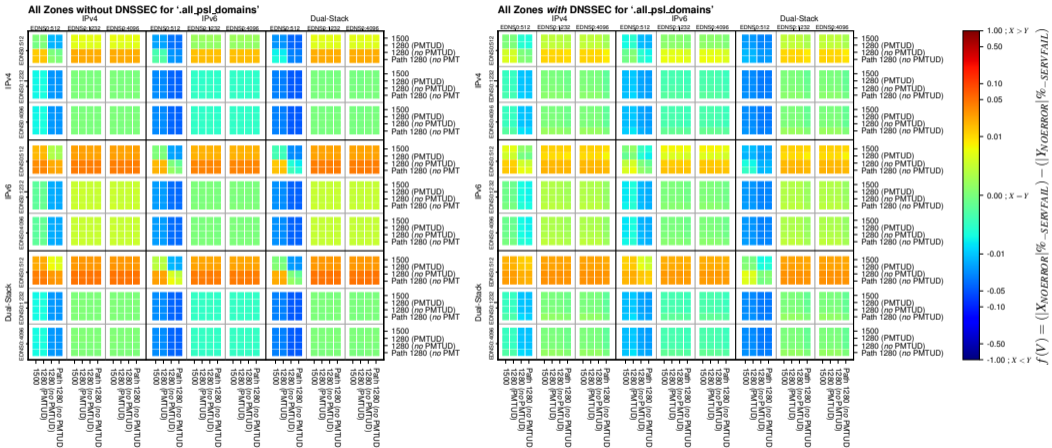


- ZDNS resolution logs
- ZDNS resolution results
- PCAPs
- PCAPs of (intentionally) dropped packet-too-big messages
- All intermediate data
- Pre-generated plots
- [https://data.measurement.network/dns-mtu-msmt/out\\_data/](https://data.measurement.network/dns-mtu-msmt/out_data/)

**Note:** Currently still in a rather rough shape, and more of a ‘first glimpse’



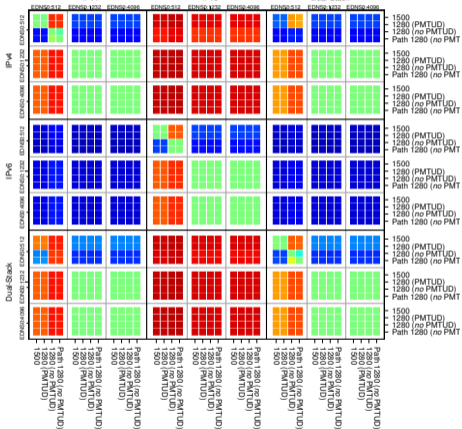
# Results: NOERROR%



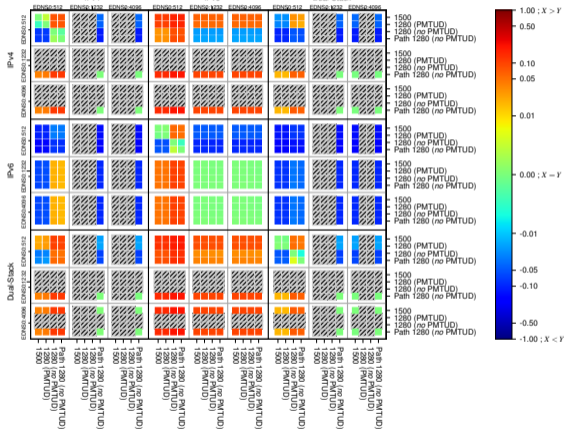
# Results: SERVFAIL%



All Zones without DNSSEC for '.all\_psl\_domains'



All Zones with DNSSEC for '.all\_psl\_domains'



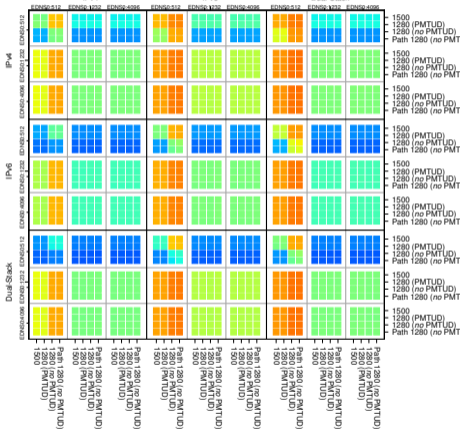
$$f(V) = |X_{SERVFAIL}| \% - |Y_{SERVFAIL}| \%$$



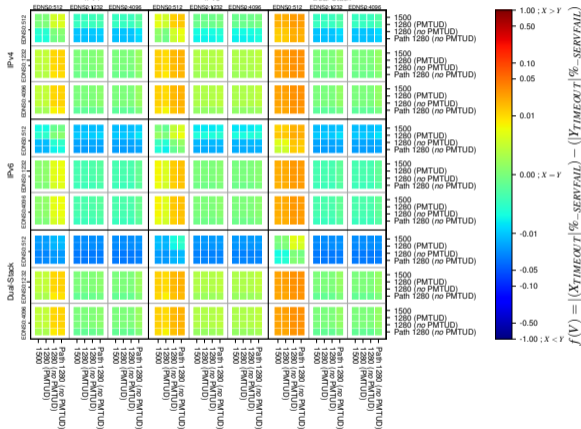
# Results: Timeout Comp



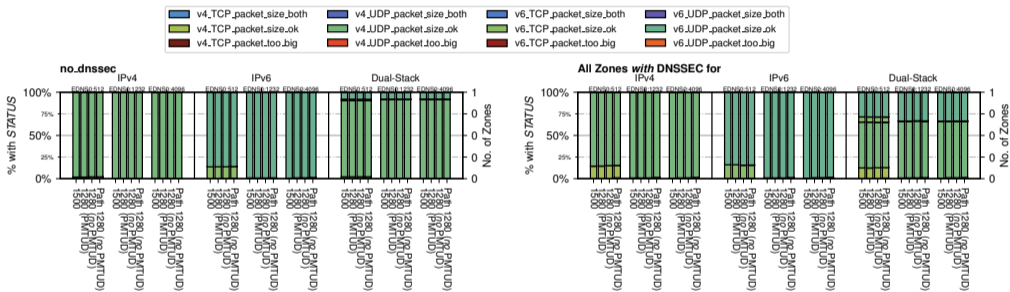
All Zones without DNSSEC for '.all\_psl\_domains'



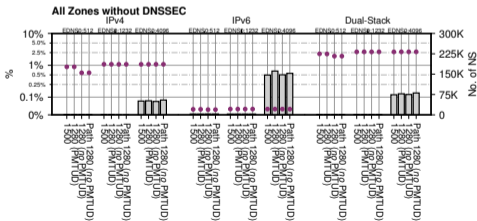
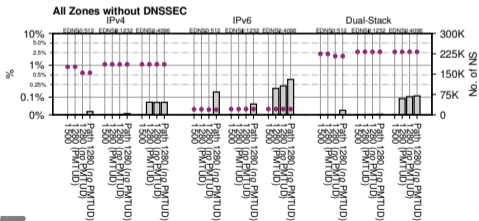
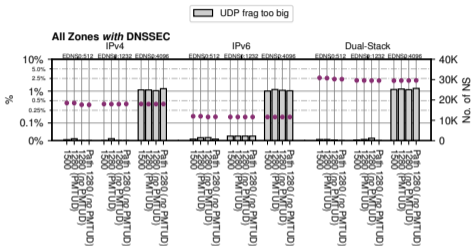
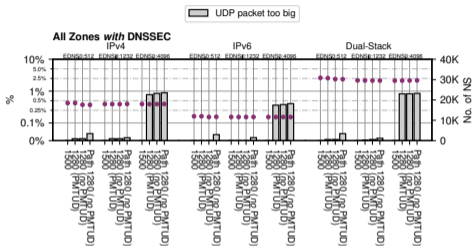
All Zones with DNSSEC for '.all\_psl\_domains'



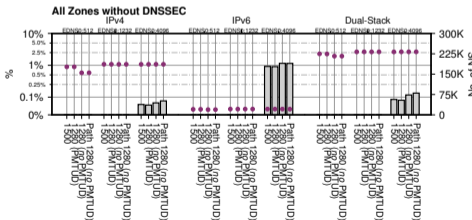
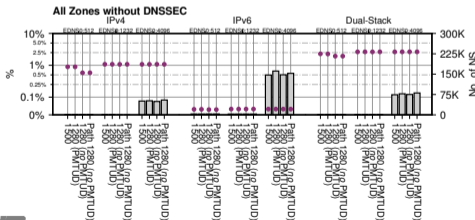
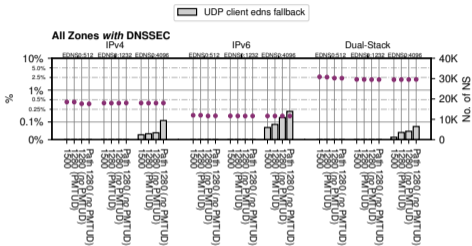
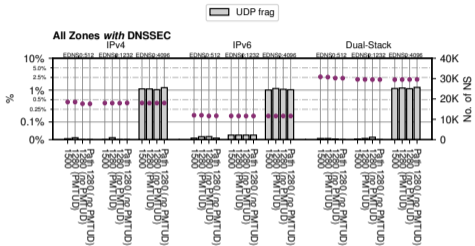
# Results: Packets per NS



# UDP Packet Too Big / Frag Too Big

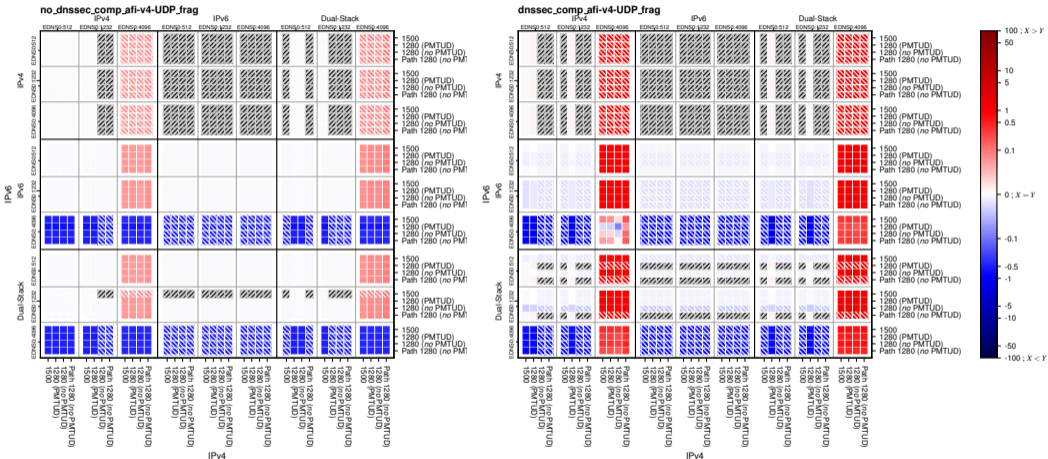


# Results Fragments / EDNS0 Fallback

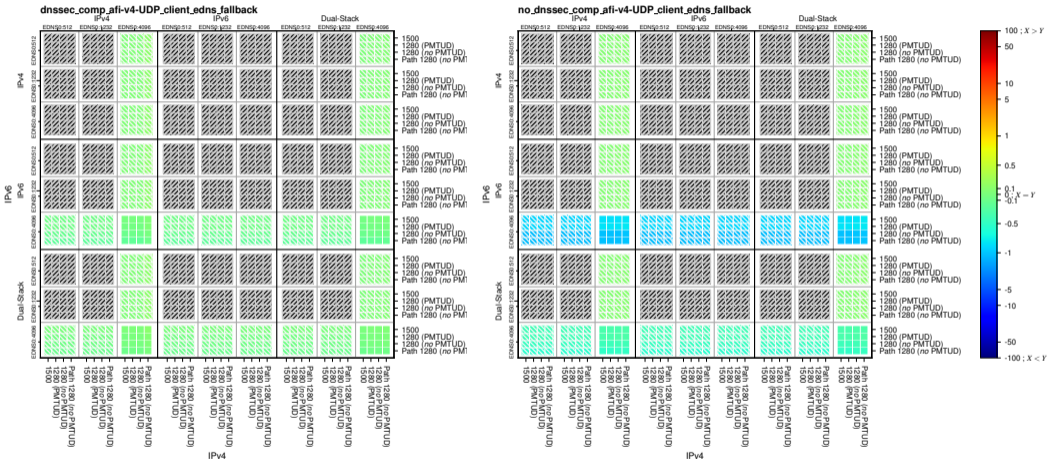




# Recap: AFI Frag Comp



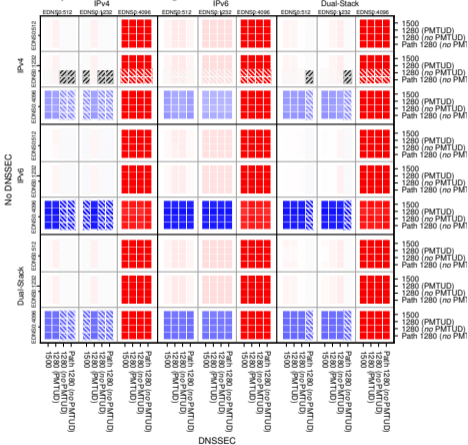
# Recap: EDNS Fallback AFI Comp



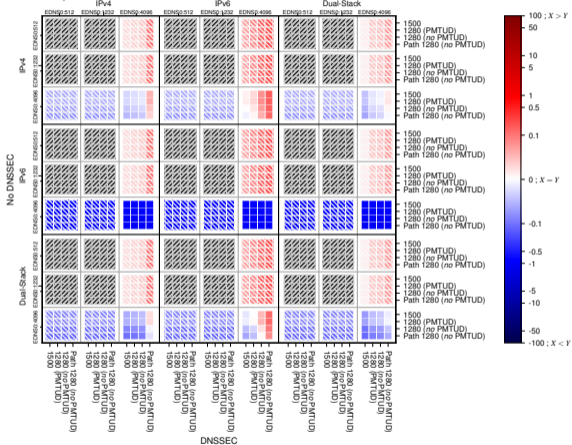
# Recap: DNSSEC Comp



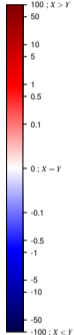
comp\_dnssec-both-UDP\_frag



comp\_dnssec-both-UDP\_client\_edns\_fallback



$$f(V) = \log(\frac{\%_{success}(X) - \%_{success}(Y)}{\%_{success}(Y)})$$



# Conclusion

---



- The NOERROR % should be notably higher on IPv4 vs. IPv6
  - $< 1\%$
- The SERVFAIL/TIMEOUT % should be notably lower on IPv4 vs. IPv6
  - For SERVFAIL:  $< 1\%$ ; Less SERVFAIL for DNSSEC serving NS-Sets
  - For TIMEOUT:  $< 1\%$ ; Notably less for DNSSEC serving NS-Sets across AFIs
- There should be more TCP fallback and too-big-packets for v6 as PMTUD is more broken there.
  - TCP fallback is mostly an EDNS512 thing and comparable between v4 and v6 for NS-Sets hosting DNSSEC enabled zones
  - For non-DNSSEC zones, TCP Fallbacks are mostly an IPv6 thing (unreachable cases)
  - There is *less* UDP packet-too-big for DNSSEC hosting NS-Sets than for v4



# Conclusion

---



- There should be notably more EDNS0 fallback to 1232 for v6 as PMTUD is more broken there
  - There is around 0.05 – 0.1% more NS-Sets with an EDNS0-Fallback for v6 vs. v4 for NS-Sets hosting DNSSEC enabled zones
  - EDNS0 fallback is more pronounced for v6 for NS-Sets not hosting DNSSEC enabled zones
- ~ Forced MTU breaks notably impact v6 more than v4
  - Mild (< .25%) impact for individual metrics, more pronounced for NS-Sets not hosting DNSSEC enabled zones
- Effects are more pronounced for DNSSEC enabled zones
  - Effects are less pronounced for DNSSEC enabled zones

